LA County, CA
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John Ko

johnkode.com
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Technical Skills

Strong: HTML5, JavaScript (ES5/ES6), CSS3, jQuery, Flexbox, APIs (AJAX, Fetch), PostgreSQL
Experienced: Node.js, Express, React.js, PHP, C++, Java, ASPX.NET, CodeIgniter, OOP, Bootstrap
Tools: Git, GitHub, VS Code, Android Studio, npm, Webpack, Babel, Command Line

Professional Experience

Web/App Developer   2017-2019
Cornerstone Ministries International – Anaheim, CA
- Created/Updated websites using frontend technologies (JavaScript ES5, HTML5, CSS3)
- Enabled HTTP requests using PHP to send JSON data between client/server with implemented CodeIgniter to create a PHP framework for full-featured web apps
- Created and developed an android app using Android Studio to help users to get access to the company's broadcasts, schedules and news from the company's database

Accountant Assistant Intern   2016
GSK LLP – Garden Grove, CA
- Reviewed and updated property tax documents and updated the company's accounting database via Access and QuickBooks to reflect accurate and up-to-date information
- Coordinated and communicated with over 20 accountants and clients on a weekly basis to help prepare tax forms and government agency filings for IRS and FTB

Applications Developed

Jobify Live | GitHub
- A team project mobile-first, CRUD, Full-Stack web job-tracker app that allows user to search jobs, save favorite jobs, view job's location, and add notes to certain jobs
- Built from **React.js, JavaScript(ES6), PostgreSQL, CSS3,** and **Bootstrap 4**
- Dynamically render job's location on Google Maps using **React.js/Googles Map API**

Meme Forecast Live | GitHub
- A forecast website that shows a meme to match a certain weather using **AJAX** requests to OpenWeather and Imgflip **APIs** to gather data in **JSON** based on user's input
- Designed using **jQuery** and **CSS3** to create custom dynamic **HTML** elements and styling

Final Fantasy Memory Match Live |GitHub
- Final-Fantasy theme memory matching game with optional background music, updating statistics, sound effects and game-play functions
- Constructed with **HTML5 and CSS3** to be **responsive** in multiple types of devices
- Created features using **JavaScript (ES5)** like hint function, toggle BGM, have certain amount of lives, change difficulty and added limit-break (invulnerability)

Education

California State Polytechnic University, Pomona
Bachelor of Business Administration – Computer Information Systems
LearningFuze
Accelerated Web Development Program
- 800+ hours total (60-70 hours per week) programming in real-world environment under experienced senior developers